

ABSTRACT

Kusmiati. 2018. ENHANCING STUDENTS' VOCABULARY MASTERY THROUGH RIDDLE GAME (*Pre-Experimental Research at the Tenth Grade Students of MAS Al-Inayah Garut*)

Vocabulary is an important element of a language. It is one element that links four language skills of listening, speaking, reading, and writing altogether. Nevertheless, learning vocabulary is challenging in Indonesia. Related to the writer's preliminary study of tenth grade students in MAS Al-Inayah Garut, the students' vocabulary was still very limited, and they could not interpret many basic words' meaning properly. An application of appropriate teaching technique is required to improve students' vocabulary mastery. Therefore, in this research, the researcher decided to apply riddle game to enhance students' vocabulary mastery.

The aims of this research are to find out; 1) students' vocabulary mastery before the implementation riddle game; 2) students' vocabulary mastery after the implementation riddle game; 3) the significant improvement of students' vocabulary mastery with riddle game.

This research was a quantitative study which designed as a pre-experimental study (one group pre-test – post-test design). The research population was 83 students of tenth grade students of MAS Al-Inayah Garut and the sample was class X MIA (science program) with 26 students. The sampling technique was non-probability sampling (not randomly). The data in this research were collected by using pre-test and post-test. They were then analyzed by using the statistical analysis.

The finding showed that riddle game was effective to improve students' score in vocabulary mastery. This is supported by the post-test mean the experimental class (84.81) is greater than the pre-test mean (64.42). Then, the result of testing the hypothesis by using t-test showed that $t_{count} = 13.89$ and $t_{table} = 2.06$. It could be seen that $t_{count} (13.89) > t_{table} (2.06)$ and it could be concluded that H_0 was rejected and H_a was accepted. It means that there is a significant improvement in students' vocabulary mastery with riddle game. In addition, the result of N-Gain calculation showed that value is 0.59 (medium).

In conclusion, the use of riddle game can improve students' vocabulary mastery. Riddle game gave significant enhancement to the students' vocabulary mastery. Therefore, this technique was very helpful to teach vocabulary.