ABSTRACT

Astuti Handayani. (1125030048). The Lifelikeness of Character in John Steinbeck’s *The Grapes of Wrath*.

Keywords: realism, realist fiction, the lifelikeness of character

This research focuses on the way of the author present the lifelikeness of character and its function as a technique of realism. Character in realist fiction imitates the real person in the real life to give effect as if really life. The problem of this research is the lifelikeness of character and the function of the lifelikeness of character in the novel. To find out the problems above, the researcher uses theory of Scharnhorst (2010) about the lifelikeness of character, Habib (2005) about realism and Abrams (1999) and Hawthorn (1985) about character and characterization. This research is using descriptive qualitative method which describe or explain it systematically, accurately base on the fact.

The result of this research the researcher found there are six characters are revealed by decription or report method, five characters were revealed by action method, eight characters were revealed by conversation or thought method, and three characters were revealed by symbol method. Through these methods, the lifelikeness of character is analyzed. In *The Grapes of Wrath*, each character imitates the real person in the real life. Realist fiction reflect the reality in the literary work, it portrayed like human being. So, the lifelikeness of character becomes as one of techniques of realism to represent the real world in literary work.
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