

TABLE OF CONTENT

APPROVAL SHEET	i
DECLARATION OF AUTHENTICITY	ii
ABSTRACT.....	iii
PREFACE	iv
ACKNOWLEDGMENT.....	v
BIOGRAPHY	vii
TABLE OF CONTENT	viii
LIST OF TABLES.....	x
LIST OF FIGURES.....	xi
CHAPTER I INTRODUCTION	1
A. Background of the Study.....	1
B. Research Questions	3
C. Research Purposes.....	3
D. The Significances of the Research.....	4
E. Research Scope	4
F. Conceptual Framework.....	5
G. Hypothesis	6
H. Previous Study	7
CHAPTER II LITERATURE REVIEW	9
A. The Concept of Reading.....	9
B. Reading Comprehension.....	14
C. Learning Medium	18
D. Gamification Tools	21
E. Educaplay as a Gamification Tool	28
F. Problem Based Learning	34
CHAPTER III RESEARCH METHODOLOGY	38
A. Research Approach & Design.....	38
B. Research Site and Participants.....	39
C. Research Instruments and Procedure	40
D. Data Collection Technique	46

E. Data Source.....	47
F. Data Analysis Technique	47
CHAPTER IV RESEARCH FINDINGS AND DISCUSSIONS.....	51
A. Research Findings	51
B. Discussion	74
CHAPTER V CONCLUSION AND SUGGESTION	80
A. Conclusion.....	80
B. Suggestions	82
REFERENCES	83
APPENDICES.....	91

