

TABLE OF CONTENTS

ABSTRACT.....	i
APPROVAL.....	ii
DECLARATION OF AUTHENTICITY.....	iii
MOTTO.....	iv
BIOGRAPHY.....	v
PREFACE	vi
ACKNOWLEDGE	vii
TABLE OF CONTENTS	ix
LIST OF TABLES.....	xii
LIST OF FIGURES.....	xiii
CHAPTER I.....	1
INTRODUCTION.....	1
A. Research Background.....	1
B. Research Questions.....	5
C. Research Purposes.....	6
D. Research Significances.....	6
E. Research Scope.....	7
F. Conceptual Framework.....	7
G. Hypothesis.....	10
H. Previous Study.....	10
CHAPTER II.....	13
LITERATURE REVIEW	13
A. The Concept of Vocabulary Mastery.....	13
1. Definition of Vocabulary.....	13
2. Vocabulary Mastery	14
3.Aspects of Vocabulary	15
B. Teaching Vocabulary	19
C. Teaching Procedure in Teaching Vocabulary	20
D. Verb and Adverb.....	21
1. Definition of Verb	22
2. Verb Types Based on Tense	22
3. Definition of Adverb	24

4. Type of Adverb.....	25
E. Learning Media.....	26
1. Definition of Media	26
2. Definition of Learning Media	27
3. Type of Learning Media.....	28
F. Kahoot Application	29
1. The Definition of Kahoot Application	30
2. The Use of the Kahoot! Application in Teaching Vocabulary	30
3. Advantages and Disadvantages of Kahoot Application.....	31
4. The Significant Influence of Using Kahoot Application on Students' Vocabulary Mastery.....	35
CHAPTER III.....	36
METHODOLOGY.....	36
A. Research Design.....	36
B. Data Source.....	37
C. Schedule of the Research.....	39
D. Data Collection Technique.....	40
E. Research Instrument and Procedure.....	42
F. Analysis of Data for Validity and Reliability of the Instrument.....	43
G. Data Analysis for Quantitative Data.....	49
CHAPTER IV.....	52
FINDINGS AND DISCUSSION.....	52
A. Research Findings.....	52
1. Students' Vocabulary Mastery Before Using the Kahoot! Learning Application.....	53
2. Utilizing the Kahoot! Learning Application for Treatment.....	55
3. Students' Vocabulary Mastery After Using the Kahoot! Learning Application.....	61
B. Improvement in students' vocabulary mastery before and after using the Kahoot! Learning application.....	63
C. Hypothesis Testing.....	67
D. Discussion.....	74
1. The students' level of vocabulary mastery of verbs and adverbs at junior high school before the Kahoot! game is applied in	

learning.....	75
2. The students' level of vocabulary mastery of verbs and adverbs at junior high school after the kahoot! game is applied in learning	75
3. The significant differences in students' vocabulary mastery of verbs and adverbs among junior high school students before and after the use of Kahoot! game in learning.....	76
CHAPTER V.....	79
CONCLUSION AND SUGGESTIONS.....	79
A. Conclusion.....	79
B. Suggestion.....	80
REFERENCES.....	82
APPENDICES	

