

**UTILIZING ENGLISH DIGITAL GAMES FOR LEARNING
VOCABULARY IN READING COMPREHENSION OF EFL STUDENTS:
A CASE STUDY AT THE 10th GRADE STUDENTS OF SMAN 1
PANGALENGAN**

RESEARCH PAPER

Submitted to English Education Department at Faculty of Tarbiyah and Teacher
Training *Universitas Islam Negeri Sunan Gunung Djati Bandung* in Partial
Fulfilment of the Requirement for Scholar Degree



Amelia Intan Yunita - 1182040013

**ENGLISH EDUCATION DEPARTMENT
FACULTY OF TARBIYAH AND TEACHER TRAINING
STATE ISLAM UNIVERSITY OF SUNAN GUNUNG DJATI BANDUNG**

2025