

ABSTRACT

Rhaisa Alike Safitry. 1205030191. Ellie's Character Development in *The Last Of Us* Video Game. An undergraduated thesis, English Literature Program Study, Faculty of Adab and Humanities, UIN Sunan Gunung Djati Bandung. Supervisors; 1. Pepen Priyawan, S.S., M.Hum. ; 2. Udayani Permaludin, S.S., M.Pd.

Character development is character changes and developments that actively interact with the environment, both social and natural environments, that can affect the character's attitude, and behavior. In this research, the researcher focused on character development of a female character, Ellie Williams, in *The Last of Us* Video Game developed by NaughtyDog. This research used qualitative content analysis as the research design. This research also used two theories, they are Edgard V. Roberts Character Theory and Nurgiyantoro's Conflict Theory. The result of the research showed four Ellie's character development, they were innocence, skeptic, protected by other, and mature. The researcher also found the factors that causing Ellie's character develops. First, external conflict, the researcher found two parts. The environment she lives in and the relationships she does with other character. For internal conflict, the researcher found five parts. The trauma that she experienced, the loneliness that she feels, the hope that she imagined, the fear that she thought and the revenge that she does.

Keywords: *Character development, The Last of Us, Conflict*



ABSTRAK

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Pengembangan karakter adalah perubahan dan perkembangan karakter yang secara aktif berinteraksi dengan lingkungan, baik lingkungan sosial maupun lingkungan alam, yang dapat mempengaruhi sikap dan perilaku karakter. Dalam penelitian ini, peneliti memfokuskan pada pengembangan karakter seorang tokoh perempuan, Ellie Williams, dalam video game *The Last of Us* yang dikembangkan oleh NaughtyDog. Penelitian ini menggunakan analisis isi kualitatif sebagai desain penelitian. Penelitian ini juga menggunakan dua teori, yaitu Teori Karakter Edgard V. Roberts dan Teori konflik Nurgiyantoro. Hasil penelitian menunjukkan empat perkembangan karakter Ellie, yaitu kepolosan, skeptis, dilindungi oleh orang lain, dan dewasa. Peneliti juga menemukan faktor-faktor yang menyebabkan karakter Ellie berkembang. Pertama, konflik eksternal, peneliti menemukan dua bagian. Lingkungan tempat ia tinggal dan hubungan yang ia lakukan dengan karakter lain. Untuk konflik internal, peneliti menemukan lima bagian. Trauma yang ia alami, kesepian yang ia rasakan, harapan yang ia bayangkan, ketakutan yang ia pikirkan dan balas dendam yang ia lakukan.

Kata Kunci: *Pengembangan karakter, The Last of Us, Konflik*

