

ABSTRACT

FIRDA GANIA ISYAM. 1155030079. The Study of Onomatopoeia in Science Fiction Webtoon Entitled *The Gamer*. A Graduating Paper, English Department, Faculty of Adab And Humanities, State Islamic University of Sunan Gunung Djati Bandung. Advisors: 1. Deuis Sugaryamah, M.pd, 2. Ice Sariyati, S.S., M.pd.

Key Words: Onomatopoeia, semantic, lexical contextual meaning.

Onomatopoeia is an imitation of an object, nature or other sounds that formed into words. It is one of the most appealing features in webtoon especially in webtoon entitled *The Gamer*. The problems of this research are about what onomatopoeic words found in the webtoon and what the meaning of those onomatopoeic words. This research uses semantic analysis to discuss the research problem, using the theories from Thomas (2004) and Ullman (1962). Qualitative method is used in this research. The data are taken from webtoon entitled *The Gamer* season 1 with 86 episodes. The result of this research shows that onomatopoeic words in *The Gamer* webtoon season 1 mostly comes from (1) The sound of an action/thing (49 data), (2) Human sound (26 data), (3) Animal sound (8 data) and (4) Nature sound (2 data). From the findings of data analysis, it can be concluded that onomatopoeia in webtoon entitled *The Gamer* mostly occurs in the form of sound of an action/thing. Meanwhile for the meaning of onomatopoeic words can be obtained directly from the dictionary (lexical meaning) or contextually, the meaning can be gained through the situation, setting or the context related to the word appeared in the picture.



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