CHAPTER V

CONCLUSION AND SUGGESTIONS

After presenting the result of analysis in the previous chapter, the conclusion and suggestions are taken in this part. The conclusion is drawn based on research questions, while the suggestion is intended to give information to readers and the next researcher who are doing further research in this area.

5.1 Conclusion

Based on data research the conclusion can be drawn. The "Fantastic Beasts and Where to Find Them (2016)" movie is considered a piece of fantasy literature, according to the thesis researcher. Formula research concentrates its analysis on identifying the components of the popular fiction formulas and archetypes. The dataset comprises a total of 39 data, covering a diverse array of fantasy themes and concepts. For the question 4.1 a total of 30 data was found. The theme of Imaginary World have two sub-category, namely MACUSA (1 data) and The Blind Pig (1 data). The classification of Imaginary Beings can be categorized into two primary archetypes, namely protagonist characters and antagonist characters. In the context of protagonist characters, their quantitative representation is determined as follows: Newt Scammander as The Hero (1 data), Jacob Kowalksi and Queenie Goldstein as The Sidekick (2 data), and Tina Goldstein as The Alternative Hero (1 data). As for the antagonist, the data is presented as follows: Gellert Grindelwald as Villain (1 data) and Obscurus as Monster (1 data) In the element of The Journey/ Quest, a diverse set of three subcategories emerges, namely: The Beginning of Quest (4 data), The Quest to Find The Escaped Creature (6 data), and Finding Obscurus (3 data). Additionally, in the realm of Treasure, there is one subcategory namely Credence (1 data). The sub-category for Action Motives, is represented by the Escaped Creatures (2 data). Furthermore, in the realm A Clear Sense of Good and Evil, there is one sub-category that is

Grindelwald Versus Wizards/Witches (1 data). Examining the element of The Use Of Magic And Supernatural Power there are two sub-categories concluded, namely Spells (2 data) and Legillimens (1 data). Further investigation reveals an item exploring Tone/Mood which is known as Urban Fantasy (1 data). Finally, a distinct element of storytelling, Pacing, manifests in the sub-category of Slow-paced (1 data). The most dominating data is The Journey/ Quest with 13 data.

For the question 4.2 a total of 9 data was found. The data presents two distinct categories concerning the significance of magical creatures. The first type is The Significance of Magical Creature (1 data). As for the second type is The Kinds of Magical Creatures meticulously expounds on eight distinctive magical creatures, each gifted with a profound importance in advancing and embellishing the narrative arc of the movie. The eight of them are; niffler (1 data), murtlap (1 data), erumpent (1 data), bowtruckle (1 data), swooping evil (1 data), demiguise (1 data), occamy (1 data), and thunderbird (1 data). The most dominating data is The Kinds of Magical Creatures with 8 data.

The formulaic plot serves as a foundation for a familiar and well-liked narrative by the audience. The audience finds comfort in the established patterns that guide them through a succession of predictable events, character arcs, and thematic explorations as the plot advances. Magical creatures, a significant element in this formula, enrich the setting and contribute to world-building. These creatures, acting as allies or adversaries, bring conflict and tension to the plot. Their inclusion enhances the overall depth of the story, captivating the audience's imagination. As a result, the interplay between the formulaic plot and magical creatures creates an engaging and immersive experience for viewers.

5.2 Suggestions

The researcher has some suggestions in order to improve future analyses and increase knowledge. The analysis of fantasy as a genre is one of the most important and fascinating subjects to be looked into further. Determine the specific focus of the research through exploring the common themes, character archetypes, magic systems, or plot structures found in fantasy literature and media. Choose a selection of fantasy books, movies, TV shows, or video games that will be analyze as part of the research. Put the focus completely in the fantasy genre by reading books and watching movies or shows. Take detailed notes on the key elements to examine. Study the common character archetypes in fantasy, such as the hero, mentor, villain, wise old wizard, and magical creatures. Analyze the plot structures commonly used in fantasy, such as the quest narrative, chosen one trope, or the exploration of parallel worlds.

